Ashish Dubey

New Media Designer & Creative Technologist 1 ashish-dubey.com

Work Experience

Studio 1377

Production Assistance | 2023

Assisted in the production of '448 Spheres' - an electro-mechanical kinetic sculpture choreographed to perform mathematical equations.

Achievements

Selected for MIT Reality Hack

Selected to participate in MIT's annual XR hackathon in the online track - Hacking the Hack 2022

Unity Student Ambassador

Photon Interactive

AR Consultant | 2021 – 2022

Web AR experience for L'oreal CeraVe using 8th wall

Studio IF. I Wildlife Trust of India I PQC India

XR Developer, UX & Game Designer | 2020 – 2021

Built 2 immersive installations for Kaziranga Discovery Park for creating awareness about Elephant-Train accidents

Quicksand Design Studio

Game Design and Development Consultant | 2020

Provided technical assistance in building installations for Mann Mela

- a travelling exhibition on Mental Health

Samsung R&D Institute India

Selected as the Unity Student Ambassador 2019

Winner in Immersive Category

Eduloom a Mixed Reality project was winner of Nasscom Design4India powered by Facebook in Immersive category 2018

Received the Prince Claus Fund

Project HInT a location based AR game built for UNESCO world heritage site - Qutub Minar received the renowned Prince Claus Funds 2017

9th all India in IndiaHacks GameDev track

Save the kitty was awarded 9th all India in

XR UX Design Intern | 2019

XR research & conceptualization for future Samsung products

Integrated Design Services @ National Institute of Design

Design Associate & Developer | 2017

Worked on 2 interactive intallations for Ajit-Vivek museum, a biographical museum on life of Swami Vivekananda

Imrge VR

VR Developer | 2017

Worked on Google Cardboard and Google Daydream prototypes for Dinosaurs In The Wild

Student Projects @ National Institute of Design

Freelance Design Consultant & Developer | 2016 - 2018

Provided design inputs & assisted in prototype development for several student projects exploring various new media like - VR, AR, holographic displays & interactive installations

IndiaHacks 2016 Hackathon in GameDev track

2016

Education

XR Design Fellowship XR Bootcamp 2023 - 2024

Masters in New Media Design

National Institute of Design 2017 - 2022

Bachelors of

Information & Communication Technology

Dhirubhai Ambani Instiutute of

Information & Communication Technology

2012 - 2016

References available upon request | ashishsfb@gmail.com | +917698147640



Ashish Dubey

New Media Designer & Creative Technologist | ashish-dubey.com

Work Experience

Quicksand Design Studio

VR Developer I 2017

- \rightarrow Developed prototype for Breathe a 360 VR experience that addresses air polution during Eyemyth Media Arts Festival
- \rightarrow Developed prototype for Hamari Duniya a Google Cardboard VR prototype that addresses girl child marriage in rural India

Certifications

Unity Certified Associate Unity Technologies

2019 - 2021

Introduction to Game Development

Coursera

PlayLab India

AR Developer | 2016 - 2017

Built an AR game, MagicAR Christmas using Vuforia where players can decorate their Christmas tree through AR-magic

Game On Studio

Game Designer and Developer | 2016

Built Save the kitty, an endless runner game where player tries to save the kitty from a deadly crushing machine

Tata Consultancy Services

Game Developer Intern | 2015

Developed Catch the tailgaters, a Unity game built to instil core values and beliefs of TCS into employees

2015

Creative, serious & playful science of

android apps

Coursera

2014

An introduction to interactive programming in

Python

Coursera

2014

Teaching / Mentoring Experience

Visiting Faculty @ National Institute of Design

M. Des. Toy and Game Design | 2023 Experience Prototyping - Introduction to AR - VR

M. Des. Transportation and Automobile Design 1 2023 XR Design Workshop - Introduction to Gravity Sketch

M. Des. Toy and Game Design 1 2022 Experience Prototyping - Introduction to AR - VR

Visiting Faculty @ Woxsen University

B.Des. Product Design | 2022 XR workshop in Material Studies - Technology

Guest Faculty @ Srishti Institute of Art, Design and Technology

Elective course for PG students | 2021

Future of Interaction Design

References available upon request | ashishsfb@gmail.com | +917698147640

